



LAKE GOGEBIC
MICHIGAN

39th Annual GOGEBIC LODGE ICE FISHING DERBY

OVER
\$10,000.00
TOTAL PRIZES

**ENTRY FEE:
\$40.00**

Saturday, March 5, 2022

PRIZES:	WALLEYE	NORTHERN	PERCH
1st	\$1,000	\$1,000	\$1,000
2nd	\$200	\$200	\$200
3rd	\$100	\$100	\$100

First Whitefish Caught — \$50 • First Rock Bass Caught — \$50 • First Crappie Caught — \$50

ENTIRE LAKE OPEN FOR FISHING CONTEST

You may pre-register at the Lodge anytime.
Registration starts at 6 a.m.
on the day of the contest.

TIME: Saturday, 7 a.m.-4 p.m. CST

- Door Prizes Awarded
 - Refreshments • Food
 - Live Bait Available
 - Free Soup and Chili for
All Contestants
- During the Tournament**



M-64 8 miles North of U.S. 2
Lake Gogebic, Mich.
(906) 842-3321

Over \$10,000.00 Total Prizes!
gogebiclodge.com

Email: gogebiclodge@alphacomm.net

SCORING:
Points will be awarded on the following basis: 1/16th point for each ounce of fish; 1/2 point per inch of length. Length will be rounded off to the nearest one-quarter inch.

EARLY BIRD DRAWING

Register by March 1, 2022
for a chance
to win

\$50 CASH PRIZE

Name _____

Address _____

City, State, Zip _____

Phone _____

Email _____

Mail to:

Gogebic Lodge

N9600 Hwy. M-64, Marenisco MI 49947

gogebiclodge.com

OFFICIAL RULES

1. All fish must be alive.
2. Scale samples may be taken.
3. Contending fish may be opened at check-in.
4. Fishing is allowed on the entire area of Lake Gogebic.
5. Identification stickers will be given to all participants and must be displayed at all times.
6. In the event of a tie, prize money will be divided equally between the participants.
7. Prize money based on a minimum of 125 entries. The prize money will be prorated if there are fewer entries.
8. Any person disobeying the rules will be disqualified.
9. State of Michigan fishing regulations will apply.
10. All decisions of the rules committee will be final.
11. One prize per fish.
12. Follow our event on Facebook: Gogebic Lodge Resort Events, for updates.

Thanks for your cooperation

GOOD FISHING

The Berquist Family